

Σ AIM OF THE GAME IS TO LAND YOUR BOULES CLOSEST TO THE JACK.

Σ EACH TEAM'S BOULES NEED A DIFFERENT GROOVE PATTERN.

MAX 3 PLAYERS PER TEAM. EACH TEAM HAS 6 BOULES.

TEAM 1 PLACES HOOP ON THE GROUND + THROWS
THE JACK TOWARDS THE END OF THE COURT.

THROW FROM HERE

TEAM 1 BEGINS BY THROWING A BOULE AS CLOSE TO THE JACK AS POSSIBLE.

TEAM 2 THROWS UNTIL THEY TAKE THE LEAD BY LANDING A BOULE CLOSEST TO THE JACK.

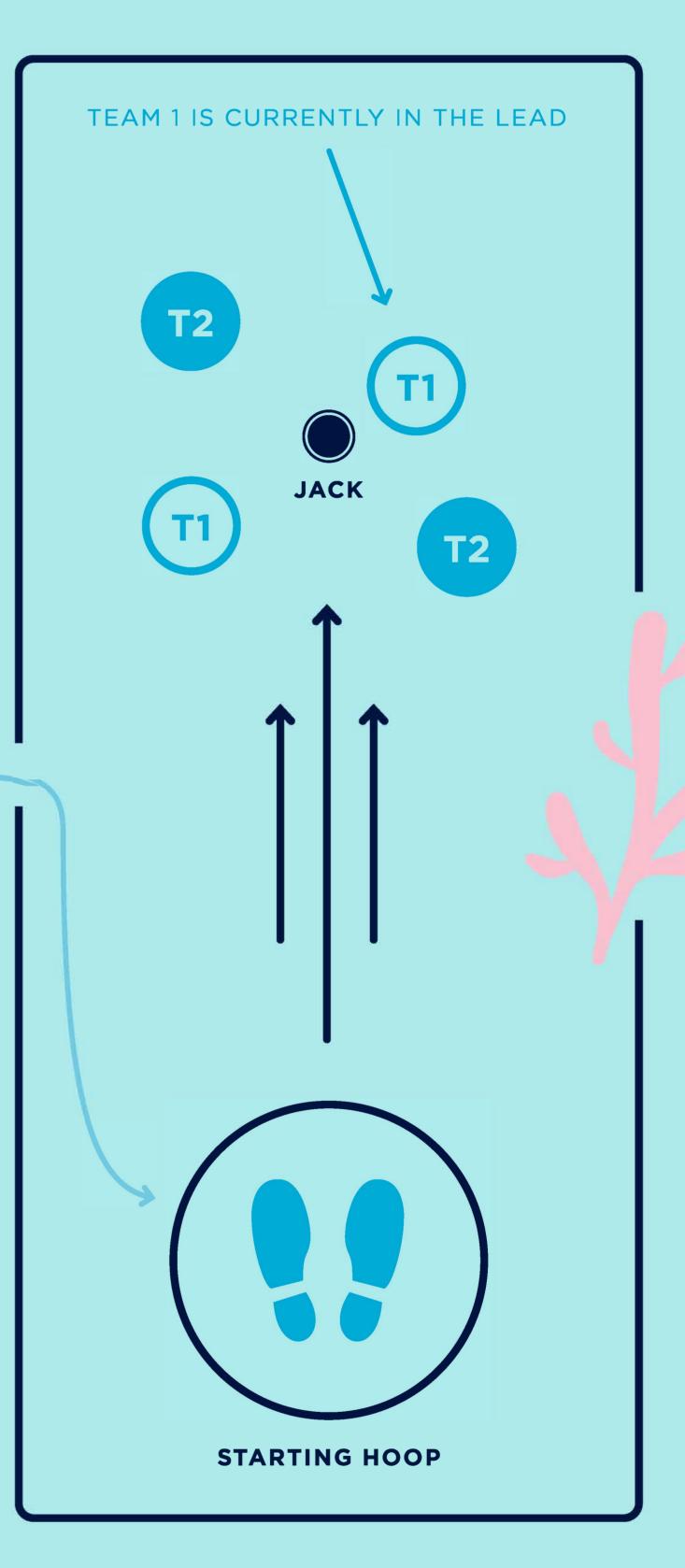
TEAMS ALTERNATE IN THIS WAY UNTIL ALL BOULES ARE PLAYED.

THE LEADING TEAM SCORES 1
POINT FOR EACH BOULE THEY
HAVE CLOSER TO THE JACK
THAN THE CLOSEST BOULE OF
THE OPPOSING TEAM.



THE WINNING TEAM OF EACH ROUND STARTS THE NEXT ROUND.

FIRST TEAM TO 13 POINTS WINS THE GAME.



tips & tricks

- TO SEE WHO STARTS, TOSS A COIN OR PLAY PAPER SCISSORS ROCK. YOU GET THE IDEA.
- IT IS OKAY TO HIT THE JACK. DON'T BE AFRAID TO KNOCK OTHERS' BOULES OUT OF THE WAY!

ROUNDS